

**Before beginning**, teachers should offer accommodations specifically mentioned in a student's IEP to support their ability to participate in the activity.

<b>Activity Name:</b> King's Court	<b>Grade Level:</b> K-5	<b>Activity Length:</b> 20 minutes
<b>Standard(s) and Grade-Level Outcome(s) or Indicator(s):</b> Grade dependent: <ul style="list-style-type: none"> <li>• <b>Standard 1</b> Demonstrates competency in a variety of motor skills and movement patterns.             <ul style="list-style-type: none"> <li>• <b>S1.E1 &amp; S1.E2</b> Running/jogging balance/mature pattern</li> </ul> </li> <li>• <b>Standard 2</b> Applies knowledge of concepts, principles, strategies and tactics related to movement and performance.             <ul style="list-style-type: none"> <li>• <b>S2.E1</b> Space</li> <li>• <b>S2.E3</b> Speed, direction</li> <li>• <b>S2.E5</b> Strategies &amp; tactics</li> </ul> </li> <li>• <b>Standard 3</b> Demonstrates the knowledge and skills to achieve and maintain a health-enhancing level of physical activity and fitness.             <ul style="list-style-type: none"> <li>• <b>S3.E2</b> Engages in physical activity</li> </ul> </li> <li>• <b>Standard 4</b> Exhibits responsible personal and social behavior that respects self and others.             <ul style="list-style-type: none"> <li>• <b>S4.E1-6</b> Personal Responsibility, Accepting Feedback, Working with Others, Rules &amp; Etiquette, Safety</li> </ul> </li> </ul>		<b>Materials Needed:</b> <ul style="list-style-type: none"> <li>• 12 buckets</li> <li>• 48 Beanbags (4 in each bucket)</li> <li>• 12 hula hoops</li> <li>• 4 different colored pinnies for teams</li> <li>• Small Cones (to separate gym floor into 4 quadrants)</li> </ul>
<b>Vocabulary:</b> <ul style="list-style-type: none"> <li>• Stamina</li> <li>• Teamwork</li> <li>• Cooperation</li> <li>• Communication</li> <li>• Dodge &amp; Flee</li> <li>• Strategy</li> </ul>		
<b>Objectives</b> ( <i>What am I learning?</i> 1., 2., 3.) & <b>Success Criteria</b> ( <i>How do I know if I've learned it/How do I know if I'm doing it correctly?</i> a.,b., c.) <ol style="list-style-type: none"> <li>1. I will run and tag safely to strengthen my body and build my stamina             <ol style="list-style-type: none"> <li>a. I look where I am going- eyes forward</li> <li>b. I use a two-finger touch on the shoulder or back</li> <li>c. I can control my speeds (jog, run, sprint)</li> </ol> </li> <li>2. I will be a safe and responsible group member             <ol style="list-style-type: none"> <li>a. I can handle disappointment and my emotions appropriately when things don't go my way</li> <li>b. I learn from my mistakes and have a growth mindset</li> <li>c. I work through challenges and things that are hard (persevere)</li> <li>d. I am honest and play by the rules</li> <li>e. I willingly work with anyone</li> </ol> </li> <li>3. I will demonstrate problem solving and communication skills             <ol style="list-style-type: none"> <li>a. I use Kelso's Choices to problem solve</li> <li>b. I use appropriate disagreeing phrases and tone of voice</li> <li>c. I am a good listener</li> </ol> </li> </ol>		

### Activity Progression

#### Description - Kings Court

- Students are divided into 4 teams. The court is divided into 4 quadrants for each team by using the small cones and the half court line.
- Each team has their own set of 3 buckets full of beanbags on the back wall of their quadrant (4 beanbags in each bucket), and 3 hoola hoops spread out on the floor of their quadrant.
- The goal of the game is to get as many beanbags for your team as possible, by taking beanbags from the other teams.
- Teams are safe in their own quadrant. If a team member leaves their quadrant and enters another in an attempt to take one of their beanbags, they can be tagged and frozen. Frozen players stand where they were tagged and march in place. The only way to be unfrozen is one of your own teammates must come high five you (no free walk backs).
- If a team member leaves their quadrant and can make it into a hula hoop before being tagged, that individual gets 5 seconds of safety before they can be tagged (grades 3-5 only).
- Players may only take one beanbag total from another team at a time.
- Students are working to handle disappointment appropriately. Students will be tagged, their team will lose beanbags.
- Stop the game a couple of times to have the teams group back up, strategize, and start a new round.
- Students are using teamwork to help unfreeze their own teammates, tag other teams, and help defend their own beanbags.
- Students are practicing being safe. Students tag with a two finger touch on the shoulder or back.

### Modifications/Differentiations

- For grades K-2, do not use the hula hoops
- Utilize a Noodle for tagging (student in a wheelchair)
- Noise cancelling headphones
- Allow students to add rules to make it more challenging

### Checks for Understanding/Assessment Strategies

#### Closing Questions – Think Pair Share / Talking Heads:

- What did you do today to be a safe and responsible group member?
- How did you help your team during the different rounds?
- What did you do to handle your disappointment or frustration today? What are appropriate ways we can handle our big feelings?
- What was the most challenging part of the game?